

Prototype selection template

1

Prototype:

Just an initial idea
(perhaps from a brainstorm)

Learning:

Asking stakeholders what they
make of it

2

Prototype:

A concept description - a
well-developed idea
with some detail

Learning:

Asking stakeholders to assess it

3

Prototype:

A draft or sketch - a rough visual
such as a sketch, diagram or map

Learning:

Asking stakeholders to imagine
how it would work

4

Prototype:

A rough tangible version - a rough
written, visual or physical form

Learning:

Asking stakeholders to act
out doing/using it

5

Prototype:

A full version - an example of
the final version

Learning:

Asking stakeholders to use/do
it in actual contexts

6

Prototype:

The real thing - anything from
a basic to a full version

Learning:

Asking stakeholders to use/do
it in actual contexts